Build an Intertidal Animal

The Intertidal Zone is the area along a shoreline that experiences changes throughout the day due to tides. Animals in this area (such as crabs, sea stars, and barnacles) must be ready to deal with many harsh changes including crashing waves, lack of water, hot sun, and exposure to predators.



Build an Intertidal Animal: Select one adaptation/feature from each of the sections below then draw the animal you create and give it a new name.

Finding food:

- Large claws to grab prey
- Feather like projections to catch small prey
- Suckers on their arms to hold prey tight

Protection:

- Hard Shell
- Spikes along the body
- Ability to hide

Movement:

- None stays in one spot
- Many legs for climbing rocks
- Soft body and mucous for sliding

Hello, I am a

